



This class will begin with the basics of Mastercam X4, then move on to importing graphics, JPG and BMP files, and applying toolpaths. You will import geometry from SolidWorks and other design software programs and create toolpaths using Feature Based Machining (FBM), one of the latest toolpath features.

With Mastercam Art, you can create everything from basic 2D art to sophisticated 3D sculpture in minutes. You will have a chance to learn this skill.

This training will quickly take you from Mastercam basics to a good understanding of advanced concepts.

**Chanhassen High School
Chanhassen, MN**

**June 22nd-24th
8am-4pm**

Contact our office to register.



Let's go design... using Mastercam

Mastercam X4 Training

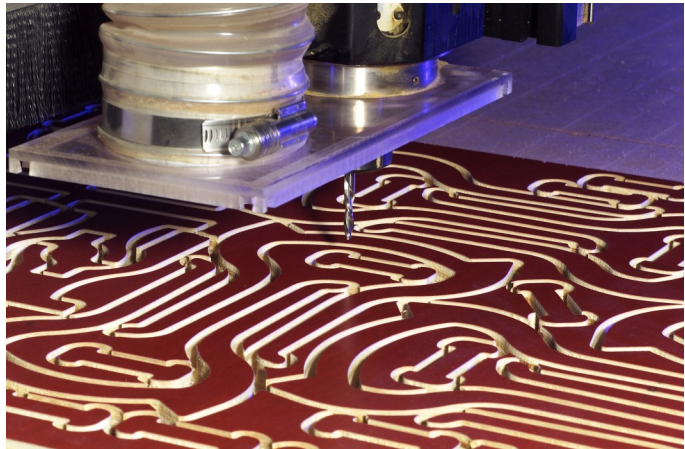
Learn how Mastercam integrates with STEM

Learn how to import graphics files and machine them

Learn how to import SolidWorks files and apply toolpaths

Learn how to integrate Mastercam Art

3-Day Training: \$250



Phone: 800.787.9717 Website: www.firstechd.com